

# Digital Photo

*A beginning course that teaches students how to use a digital camera and manipulate photographs using a digital darkroom.*

## Syllabus

Fall 2010 & Spring 2011



### Instructor:

Deana Thai

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### What's Digital Photography?



*The process of capturing or recording images through the use of an electronic device such as a digital camera.*

### Software:

*We will be using a professional software called "Adobe Photoshop CS4" this year as our digital dark room.*



### Hardware:



*We will be using Apple computers to create all of our master pieces and using Fuji FinePix to take our photos.*

**Recommended Hardware:**  
*A 2-4 gig flash/thumb drive.*

## Course Description

### Objective

Beginning Digital Photography is an introductory course designed to train students on how to use industry standard digital editing software, computer hardware, and hardware equipments including a digital camera. Students also have introductory instruction in design, rules of composition, the history of photography, master photographers and career options in photography. Students will learn skills related to digital camera uses, photography techniques, scanner operations, design and layout skills, internet search and retrieval techniques and digital imaging softwares. The California State Content Standards for Visual Arts and the ESLers (District Educational Lifelong Standards and Indicators) will be incorporated into lessons throughout the school year.

### Course Requirements

1. Assignments - Class projects will be turned in via flash drive/memory stick on the date they are due or five points daily deductions will be given. No work will be accepted two weeks after due date.
2. Notebook Assignments - Notebook assignments will be given as needed. Notebooks are to contain daily quick writes, notes from lectures, rough drafts

of ideas for assignments and art reviews of articles and or shows.

3. Quizzes - Periodic quizzes relevant to material that is covered will be given throughout the semester. All quizzes will be given at the beginning of the class period. Tests will be administered at the end of each term.

4. Participation - Students will earn five points five points daily for observing class rules and participation. Students are required to use class time wisely for completing assigned projects. Also, at the completion of each project there will be a whole class critique. Each student is required to participate in the discussion; lending insight, constructive criticism, and newly acquired artistic knowledge to the critique.

### Make-Up Work

Students may make up assignments, quizzes, and tests only if they have excused absences. Assignment extensions depends on how many excuse absences a student has. No assignments, quizzes, and tests can be made up two weeks after the due date has passed.

### Grading

Rubrics are designed for each assignment and assess mastery of techniques, concepts, and end products. The rubrics also incorporate the ESLers (District Educational Lifelong Standards and Indicators). All assignments shall be completed within a reasonable time frame as a result of an excused absence. Grades will be earned and calculated on a point basis and given according to the percent value of the total points possible at the end of each grading period. You must earn at least 60% of the total points possible to pass the course.

A	100% - 90%	of total points possible
B	89% - 80%	" "
C	79% - 65%	" "
D	64% - 60%	" "
F	59% & below	" "

### Graded Categories Include

Class projects, Notebooks, Quizzes, Tests, Essays and Participation.

**Required Materials:** Notebook & 2gig Flash Drive

# Classroom Discipline and Behavior Contract

## Expected Classroom Behavior

1. Students are to participate in every class, be productive in every assignment, and to strive to improve upon their abilities and competencies.
2. Students will respect themselves, each other, the teacher, materials, and property inside and outside of the classroom.
3. Everyone is to take full responsibility for his or her own actions.
4. All school rules are to be followed in this classroom.

## Discipline Plan Consequences

- 1st Warning: Loss of participation points
- 2nd Warning: Loss of participation points and phone call home or e-mail
- 3rd Warning: Parent conference
- 4th Warning: Referral and parent conference

## Rewards For Good Classroom Discipline

1. Extra credit points on notebook assignments, quizzes, or tests
2. Extended due date on certain assignments.

It is your student's best interest that we work together to create a safe and productive learning environment where he or she continuously excel

throughout the school year. Please sign and return the lower portion, acknowledging that both you the student and you the parent(s)/guardian have read over this discipline contract and the course syllabus. If there are any questions regarding the contract or course syllabus, please feel free to contact me at 535-6300, ext. 327 or e-mail me at [Deana\\_Thi\\_Thai@sjsud.org](mailto:Deana_Thi_Thai@sjsud.org).

Sincerely,

Deana Thai  
Art Instructor

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I have read the Classroom Conduct Contract and Course Syllabus and while I may not agree with all this, I understand that they will be enforced and I must commit to them.

Student Name (Print) \_\_\_\_\_

Student Signature \_\_\_\_\_ Date \_\_\_\_\_

Parent(s)/Guardian Signature \_\_\_\_\_ Date \_\_\_\_\_

Parent(s)/Guardian E-mail Address \_\_\_\_\_

Parent(s)/Guardian Daytime Phone Number \_\_\_\_\_

# Daily Classroom Procedures

1. Beginning of class: Students will log into their assigned computer and begin work.
2. Daily Agenda: Students will complete each task written under the agenda list.
3. Materials/Equipment: Students will be sharing materials/equipments in small groups and each student will take turns to check out materials/equipments for the entire group. Materials/equipments will be return to the teacher by one group member.
4. Near the end of class: All students will help with cleanup. For example, picking up trash from the floor or placing materials/equipment used in designated places. After the classroom is cleaned, students will write questions, concerns or confusions they had in regards to the daily lesson or what they learned in their notebooks.
5. Bell: Students are to remain in their seats until the teacher dismisses them and not when the last bell rings.



Surrealist Self-Portrait  
by Bernadette Fernandes

# Student Projects

Propaganda Poster  
by Tommy Low



Surrealist Self-Portrait  
by Kimi Bishop

# Student Technology Contract

*Computer lab usage is a “Privilege, Not a Right!” Don’t abuse and disrespect the special equipment provided for your learning!*

### School Status

Lab C and 3 are labs designated for specific digital course usage. The media center computer lab is available for all teachers and students during specific times.

### Hardware & Internet Policy

The District has a Computer Internet Policy but they do not have a hardware policy. The school policy has been revised to be primarily fees rather than consequences. There is a possibility of preventing students access from computers for a duration of time or indefinitely. We’ll evaluate things on a case-by-case basis.

### Here is a breakdown of cost for replacement:

Damage/Destruction/Theft of a keyboard.....	\$40.00
Damage/Destruction/Theft of a mouse.....	\$20.00
Damage/Destruction/Head Phones.....	\$30.00
Damage/Destruction/Microphones.....	\$30.00
Damage/Destruction/USB cables.....	\$30.00
Damage/Destruction/Lighting Equipment.....	\$150.00 or more
Graffiti Removal/Cleaning.....	\$10.00
Damage/Destruction/Theft of a digital video camera.....	\$300.00 or more
Damage/Destruction/Theft of a printer.....	\$250.00 or more
Damage/Destruction/Theft of a digital camera.....	\$400.00 or more
Damage/Destruction/Theft of a computer.....	\$1500.00 or more

Obviously, we do not want to fine a student for any of this equipment but it is our job to impart to the students the fragility and expense of the technology they’re using at school. They may not think that their keyboard is worth \$40, but the replacement keyboard will cost that much.

A good example:

Popping a key on a keyboard damages the keyboard and the key will never fit as snugly as it once did. They owe \$40.00 for that keyboard’s replacement.

Accidents are sad, but banging a mouse on a table can break it. Plugging and unplugging keyboards and mice can damage the USB connections. Simple and seemingly harmless actions can break computers.

### Lab Monitoring

- ☉ Students are seated according to a seating chart so that computers can be checked for damages.
- ☉ Students should always evaluate their computer for damage prior to starting work.
- ☉ Teachers should be the only ones swapping equipment. Report broken items so that they can be replaced.
- ☉ Malicious tampering should be referred immediately.

The computer labs are a great tool and they can help make lessons taught even better. Just remember that these computers, keyboards, mice, and printers are not easily replaced and it is our school that will have to pay the bill.

## Student Contract

STUDENT NAME: \_\_\_\_\_ Period: \_\_\_\_\_  
 Last name First name

GRADUATION YEAR: \_\_\_\_\_ STUDENT ID#: \_\_\_\_\_

Graffiti Removal	\$10.00
Head Phones	\$30.00
Microphones	\$30.00
Other	TBD

### LINCOLN TECHNOLOGY POLICY/CONTRACT

The following is a school-wide policy on student responsibilities while using Computers, Printers, Digital Cameras, Digital Video Cameras, and other technology on campus. The purpose of this policy is to inform parents and students of the rules as well as the fees involved if the student steals, damages, or destroys equipment.

### COMPUTER LAB RULES

- 409.No food, drinks including water, gum, or candy should be anywhere near a computer.
- 410.Ask a teacher to exchange bad keyboards and mice so that someone isn’t falsely fined for damages.
- 411.Always check your computer at the beginning of class for problems and damage. Report all instances immediately to a teacher.
- 412.Do not attempt to “hack” or otherwise modify the computers and how they function.
- 413.Do not install personal software onto computers.
- 414.Treat all technology with respect and care. It is expensive and hard to replace.

### COST OF EQUIPMENT

Mouse (optical or ball)	\$20.00
Keyboard	\$40.00

### CONSEQUENCES

Any damage or theft will place a fee on Lincoln’s Debt List for that student. Students mistreating their technology privilege may lose temporary or permanent access to the computer on top of disciplinary measures issued by the teacher and administration. If students lose access permanently and they’re in a computer-based course, they will have their schedule changed.

Please sign and date this policy to acknowledge that you’ve read the rules and have seen the potential consequences. Computers are a great tool in education and we want all of you to enjoy them at Lincoln. We also want to keep them functioning for everyone’s benefit and this is only possible through your cooperation.

### STUDENT SIGNATURE AND DATE:

\_\_\_\_\_

### PARENT/GUARDIAN SIGNATURE AND DATE:

\_\_\_\_\_